PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2000 0 9275002 **CLAIMS AS FILED - PART I SMALL ENTITY OTHER THAN** (Column 1) (Column 2) TYPE [OR **SMALL ENTITY TOTAL CLAIMS** RATE FEE RATE FEE 37) BASIC FEE BASIC FEE 710.00 355.00 NUMBER EXTRA NUMBER FILED **FOR** TOTAL CHARGEABLE CLAIMS X\$ 9= X\$18=minus 20= 80 OR 10 minus 3 = INDEPENDENT CLAIMS X40 =X80 =0 OR MULTIPLE DEPENDENT CLAIM PRESENT +270= +135= OR * If the difference in column 1 is less than zero, enter "0" in column 2 OR TOTAL **TOTAL** 896 **OTHER THAN CLAIMS AS AMENDED - PART II SMALL ENTITY SMALL ENTITY** OR (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ADDI-ADDI-V NUMBER **PRESENT** REMAINING **TIONAL** RATE TIONAL RATE MENT **PREVIOUSLY AFTER EXTRA** FEE FEE PAID FOR **AMENDMENT** X\$18= Minus X\$ 9= **Total** ** AMEND OR Minus Independent *** X80= X40 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ADDI-ADDI-NUMBER PRESENT REMAINING TIONAL RATE TIONAL RATE **PREVIOUSLY AMENDMENT EXTRA AFTER FEE** FEE PAID FOR AMENDMENT X\$18= Minus Total X\$ 9= OR Minus *** Independent X80= X40 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR TOTAL TOTAL OR ADDIT, FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) HIGHEST CLAIMS ADDI-ADDI-O REMAINING NUMBER PRESENT **TIONAL** TIONAL RATE RATE **PREVIOUSLY AMENDMENT AFTER EXTRA** PAID FOR FEE FEE **AMENDMENT** Total Minus X\$ 9= X\$18= OR Minus Independent X80= X40= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL OR ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT, FEE ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

Application or Docket Number